This C++ program demonstrates the use of a switch statement to handle character selection. It initializes a character variable x to 'A' and evaluates its value in the switch statement:

If x is 'A', it prints "Choice is A".

If x is 'B', it prints "Choice is B".

If x is 'C', it prints "Choice is C".

If x is none of these, it prints "Choice other than A, B and C".

Overall, the program effectively shows how to manage multiple potential values for a variable and execute different code based on those values.